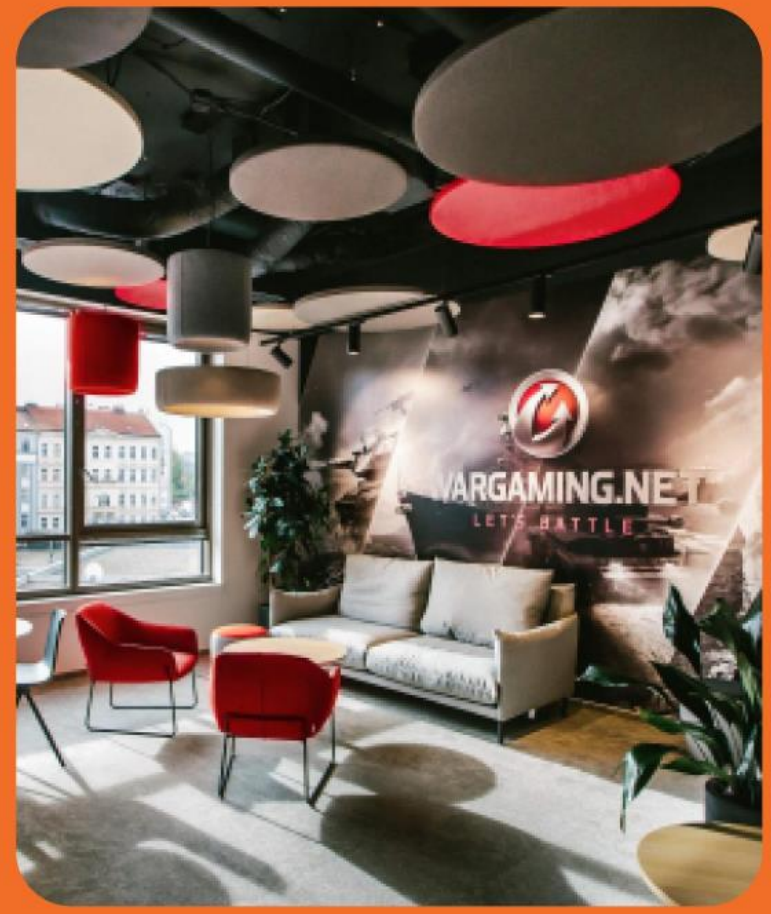
WARGAMING

WE DELIVER LEGENDARY ONLINE GAMES. GLOBALLY. WITH PASSION.



WARGAMING

OFFICES

APAC

Seoul
Tokyo
Shanghai
Singapore

NA

Bellevue
Austin
Chicago-Baltimore

EU

Guildford
Paris
Prague
Berlin
Vilnius
Nicosia
Kyiv
Belgrade
Warsaw

Operating since **1998**
3000+ employees globally
16 offices, HQ in Cyprus
200 + millions of players worldwide

PC TITLES

WORLD OF TANKS

A team-based, MMO action game dedicated to the armored warfare of the mid-20th century. Worldwide famous game with a 160-million community.

WORLD OF WARSHIPS

A team-based, strategic MMO action game where players become commanders of iconic war vessels from naval history's golden age.

WORLD OF WARPLANES

A team-based, MMO action game dedicated to the golden age of military aviation.

CONSOLE TITLES

WORLD OF TANKS CONSOLE

World of Tanks Console is played by more than 20 million players worldwide and is available on PlayStation® 4 & 5 and Xbox One, Xbox Series S & X.

WORLD OF WARSHIPS: LEGENDS

A team-based, navy-themed MMO action game for consoles Xbox 360, Xbox One, and PlayStation® 4.

MOBILE TITLES

WORLD OF TANKS BLITZ

A cross-platform, team-based MMO action game dedicated to fierce tank combat and available on iOS, Android, Windows 10, Nintendo Switch, and Steam. Has 137 million downloads globally.

WORLD OF WARSHIPS BLITZ

A mobile MMO action that plunges players into intense naval combat.

Wargaming Forge

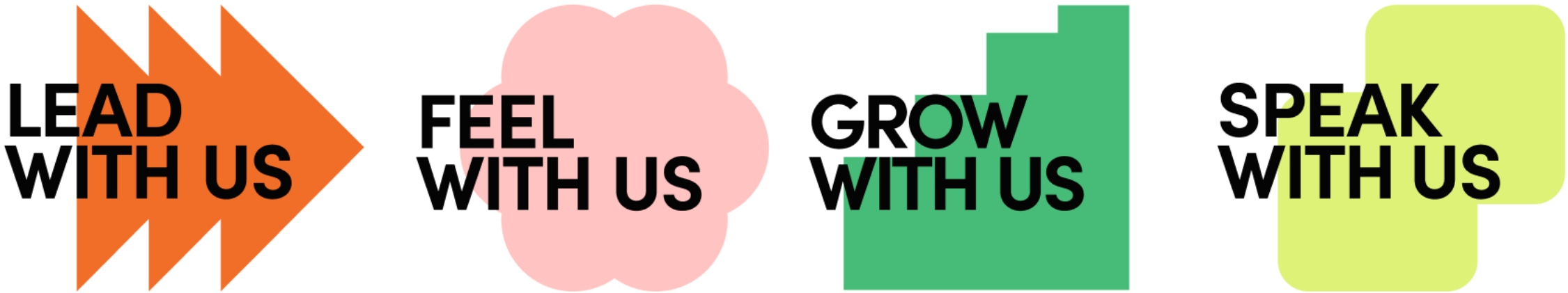
Wargaming Forge

WHO WE ARE?

At WG Forge, we are educating the next generation of game industry professionals in PRAGUE, VILNIUS, NICOSIA, and BELGRADE through:

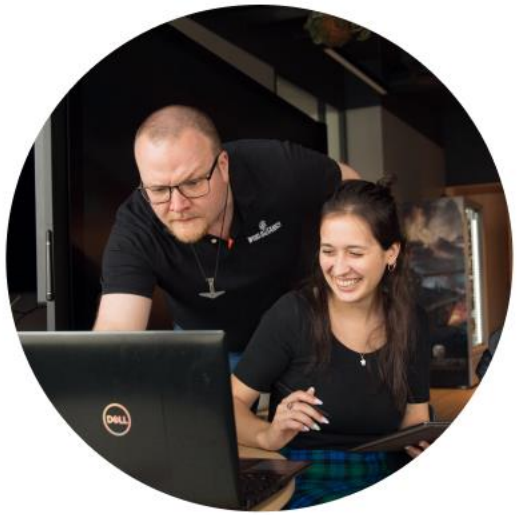
- external educational partnerships
- a variety of internal programs - paid internships and free training courses on different disciplines

OUR EMPLOYEE VALUE PROPOSITION

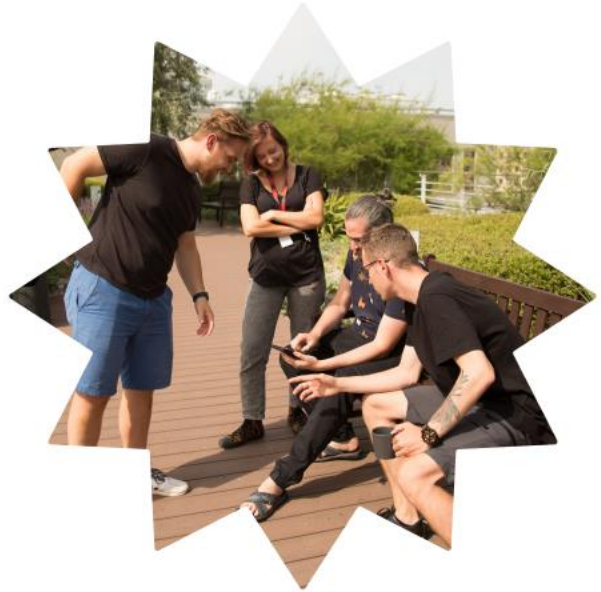


Wargaming Forge

WE DEVELOP TRAINING AND INTERNSHIP PROGRAMS IN NICOSIA, PRAGUE, BELGRADE, AND VILNIUS FOR



STUDENTS



RECENT GRADUATES

RESKILLED SPECIALISTS*

WG FORGE PLAYS A SIGNIFICANT PART OF THE GROWTH OF JUNIOR GAME DEV TALENTS

Wargaming Forge

2017 Start

46 Programs

180+ Trainers/Mentors

510 Students

70 Interns

~90% Satisfaction rate from interns and students

WE HAVE A RICH PORTFOLIO OF DISCIPLINES

Wargaming Forge

- Front-End Engineering
- Social Media
- 3D Art
- Visual Effects
- UX/UI Design
- Quality Assurance
- Game LiveOps
- 2D Art
- Game Data Analytics
- Software Engineering
- Game Design
- Motion Design
- Maintenance
- Data Science
- Research
- Unreal Engine
- Gameplay Video Production
- Technical Art

WE HAVE A RICH PORTFOLIO OF DISCIPLINES

Wargaming Forge

- Front-End Engineering
- Social Media
- 3D Art
- Visual Effects
- UX/UI Design
- Quality Assurance
- Game LiveOps
- 2D Art
- Game Data Analytics
- Software Engineering (TRAINING, COMING SOON)
- Game Design
- Motion Design
- Maintenance (TRAINING, COMING SOON)
- Data Science
- Research
- Unreal Engine
- Gameplay Video Production
- Technical Art (INTERNSHIP, COMING SOON)

WE HAVE CLEAR CYCLES FOR INTERNSHIPS & TRAINING COURSES WITH ALL STUDENTS STARTING AT THE SAME TIME

TRAINING COURSES
2-3 MONTHS, ONLINE

→

PAID INTERNSHIPS
3-6 MONTHS, ON SITE

AUTUMN:

Apply in September → Start in October

SUMMER:

Apply in March → Start in July

SPRING:

Apply in end of January/ February → Start in end of February / March

STUDENTS AND INTERNS GET NUMEROUS BENEFITS

UNPAID
EDUCATION WITH TRAINING COURSES

COMPETITIVE
SALARY WITH INTERNSHIPS

FULL **FLEXIBILITY**

CLOSE **COMMUNITY**

REAL **DEVELOPMENT OPPORTUNITIES**

UNIQUE **CAREER OPPORTUNITIES**

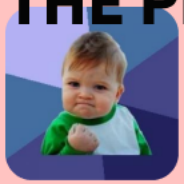
HOW TO GET INTO THE PROGRAMS

Wargaming Forge

FIND AN OPEN PROGRAM

wgforge.wargaming.com

REGISTER FOR THE PROGRAM



COMPLETE THE TEST TASK AND PASS THE INTERVIEW

COMPLETE COURSES AND INTERNSHIP

GET JOB OFFER

Wargaming Forge

SOFTWARE ENGINEERING

Wargaming Forge

WG FORGE WILL LAUNCH ITS SOFTWARE ENGINEERING COURSE IN WINTER!

3 months

Training course

APPLY IN JANUARY → **START IN FEBRUARY**

Online classes / Online feedback sessions / Practical tasks

3 months

Internship

THE BEST COURSE GRADUATES WILL BE OFFERED A PAID INTERNSHIP IN VILNIUS, CYPRUS, OR BELGRADE

WHAT ARE WE LOOKING FOR?

- Basic knowledge of Python or C++ programming languages
- Knowledge of classical algorithms and data structures
- Desire to work at Wargaming
- High learning ability

WHAT WILL HELP YOU STAND OUT?

- Gaming experience (preferably games of the Wargaming Universe)

WHAT WILL YOU ACHIEVE?

GROUNDING IN THE KEY OPERATIONAL AREAS

Expand your knowledge in several programming languages (C++, Python)

ENHANCED OPERATIONAL SKILLS

Learn more about algorithms, data structures, and operational systems

UPGRADE YOUR SKILLS

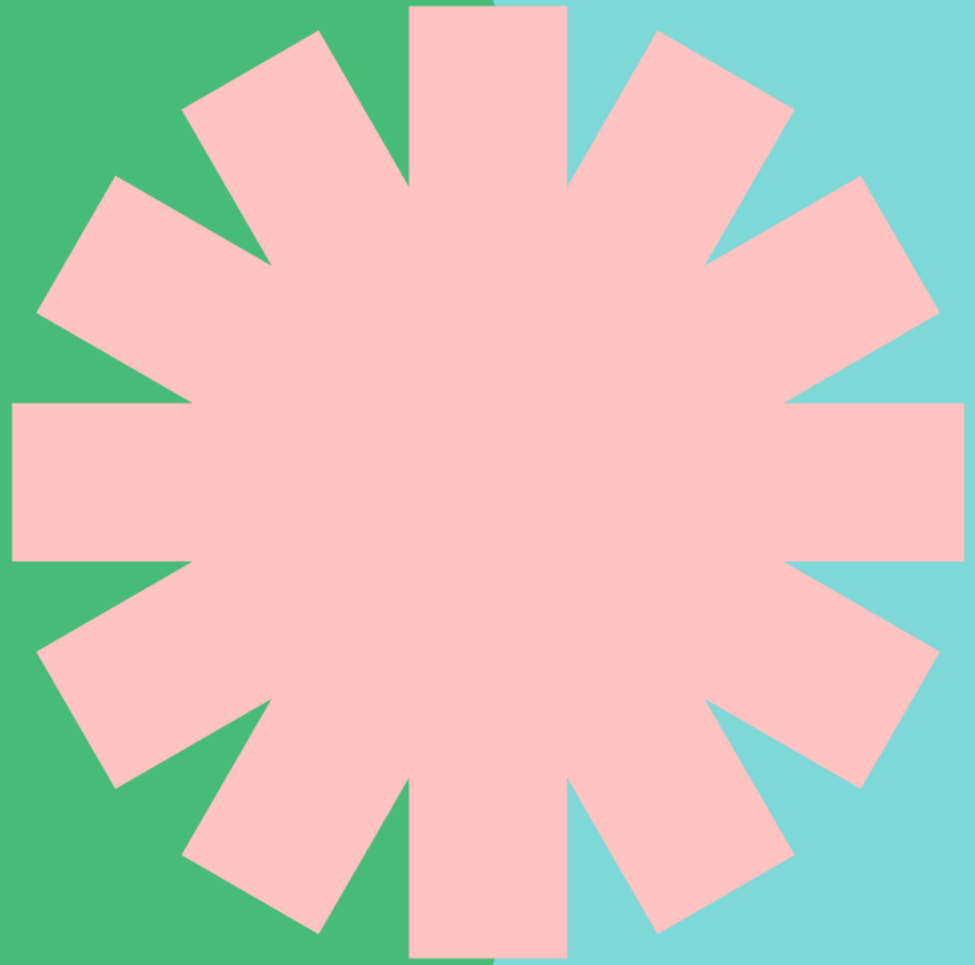
Understand computer networks and design patterns

GRADUATION PROJECT

Create your own small game as part of the graduation project in a team

Wargaming Forge

MAINTENANCE



WG FORGE WILL LAUNCH ITS MAINTENANCE COURSE IN SPRING!

Wargaming Forge

2 months

Training course

APPLY IN FEBRUARY → **START IN MARCH**

Pre-recorded and online classes / Online feedback sessions / Practical tasks

6 months

Internship

THE BEST COURSE GRADUATES WILL BE OFFERED A PAID INTERNSHIP IN VILNIUS, CYPRUS, OR BELGRADE

WHAT ARE WE LOOKING FOR?

- Basic knowledge of Linux
- Basic programming skills (preferably with Python)
- Good English language skills
- Good team work skills
- High learning ability
- Desire to work at Wargaming

WHAT WILL HELP YOU STAND OUT?

- Gaming experience (preferably games of the Wargaming Universe)
- Knowledge of Python
- Russian language skills

WHAT WILL YOU LEARN?

Work in groups with tech leads and experts

Linux Bash Security Databases Web servers Docker Puppet/Ansible Automation with Pyton

Wargaming Forge

TECHNICAL ART

WG FORGE WILL LAUNCH ITS TECHNICAL ART INTERNSHIP IN SPRING!

Wargaming Forge

5-6 months

Internship

APPLY IN FEBRUARY → **START IN MARCH**

WHAT ARE WE LOOKING FOR?

- Basic modeling skills (understand how to create low poly modeling, mapping)
- Basic knowledge of Maya (know the tool, basics of modeling and mapping)
- Knowledge of Russian (B2)
- Knowledge of English

WHAT WILL HELP YOU STAND OUT?

- Basic knowledge of the engine (Unreal, Unity, etc.)
- Basic knowledge of any programming language (ex. Python)
- Basic knowledge in XML
- Gamer or interested in games

WHAT WILL YOU LEARN?

Modeling Tank in 3D, Rigging, Skinning, Animation of model's mobile parts, Integration of the model into the engine and many more.

TURN YOUR PASSION INTO A CAREER IN GAMEDEV!

HAVE ANY QUESTIONS? ASK US!

@wgforge

wg_forge@wargaming.net