

PROGRAMIRANJE U INTEGRISANIM TEHNOLOGIJAMA

Oznaka predmeta: PIT

Predavanje broj: 10

Nastavna jedinica: Flask,

Nastavne teme:

Flask: uvod, rutiranje, metode slanja, template, stilovi, redirekcija, abort, uzimanje podataka forme, cookie, session, message flush, file uploading.

Predavač: prof. dr Perica S. Štrbac, dipl. ing.

Literatura:

Miguel Grinberg. "Flask Web Development", O'REILLY, 2014.

Flask

- Flask predstavlja web aplikativni okvir napisan u Pythonu.
- Armin Ronacher, tvorac Flask-a, vodi međunarodnu grupu Python entuzijasta pod nazivom Pocco.
- Flask je baziran na:
 - Werkzeug WSGI toolkit-u (specifikacija za univerzalni interface između web server-a i web aplikacija)
 - Jinja2 templejt engine-uOba su Pocco projekti.
- Flask je preporučljiv do nivoa srednje velikih web aplikacija.
- Osnovna ideja je da se postavi sitem za rapidni razvoj web aplikacija.
- Sve što je ranije rađeno može biti uključeno u flask.
- Podrška sloju apstrakcije je realizovana razvojem adekvatnih modula (ekstenzija) koji se uključuju u flask projekat (npr. Flask Mail, Flask WTF, Flask SQLAlchemy, Flask Sijax).
- Ovde će se razvoj flask aplikacije raditi u okruženju JetBrains-ovog paketa PyCharm.
 - Drugi način je da se koristi virtualno okruženje (pip install virtualenv).

Flask: rutiranje

- Za instalaciju flask-a uraditi:

pip install flask

instaliraće se sve potrebne komponente

Početni kod:

```
from flask import Flask  
app = Flask(__name__)
```

```
@app.route('/')  
def hello_world():  
    return 'Hello World!'
```

```
if __name__ == '__main__':  
    app.run()
```

- Startovati aplikaciju i proveriti odgovor na browser-u na stranici 127.0.0.1:5000
Hello World!
- Često root funkcija ima naziv index()
- Aplikacija se može pokrenuti i u debug modu sa app.run(debug=True), ostali parametri: host(127.0.0.1), port(5000), options(za Werkzeug server.)

Flask: rutiranje

- Sa uključenim debug modom mogu se videti detaljne informacije HTTP komunikacije:

```
* Running on http://127.0.0.1:5000/ (Press CTRL+C to quit)
127.0.0.1 - - [04/Jan/2018 12:10:20] "GET / HTTP/1.1" 200 -
```

- Dodaje se rutiranje pomoću dekoratora:

```
from flask import Flask
```

```
app = Flask(__name__)
```

```
@app.route('/')
def hello_world(): return 'Hello World!'
```

```
@app.route('/ford')
def ford():
    return '<h1> FORD </h1>'
```

```
if __name__ == '__main__': app.run()
* Running on http://127.0.0.1:5000/ (Press CTRL+C to quit)
127.0.0.1 - - [04/Jan/2018 15:13:02] "GET /ford HTTP/1.1" 200 -
```

- Startovati aplikaciju i proveriti stranicu 127.0.0.1:5000/ford

Flask: rutiranje

- Parametrizacija rutiranja:

```
from flask import Flask
```

```
app = Flask(__name__)
```

```
@app.route('/')  
def hello_world(): return 'Hello World!'
```

```
@app.route('/ford')  
def ford(): return '<h1> FORD </h1>'
```

```
@app.route('/profile/<username>')  
def profile(username):  
    return '<h1> Hi '+username+'<h1>'
```

```
if __name__ == '__main__': app.run()
```

* Running on <http://127.0.0.1:5000/> (Press CTRL+C to quit)

127.0.0.1 - - [04/Jan/2018 15:25:51] "GET /profile/Elvis HTTP/1.1" 200 -

Proverite na stranici:

<http://127.0.0.1:5000/profile/Elvis>

Flask: rutiranje

- Rutiranje tipa podataka:

```
from flask import Flask  
app = Flask(__name__)
```

```
@app.route('/')  
def hello_world(): return 'Hello World!'
```

```
@app.route('/ford')  
def ford(): return '<h1> FORD </h1>'
```

```
@app.route('/profile/<username>')  
def profile(username): return '<h1> Hi '+username+'<h1>'
```

```
@app.route('/post/<int:post_id>')  
def show_id(post_id):  
    return '<h1> ID: {}'.format(post_id)
```

```
if __name__ == '__main__': app.run()
```

```
* Running on http://127.0.0.1:5000/ (Press CTRL+C to quit)
```

```
127.0.0.1 - - [04/Jan/2018 15:59:01] "GET /post/100 HTTP/1.1" 200 -
```

Proverite na stranici:

<http://127.0.0.1:5000/post/100>

Flask: metode slanja

- Informacije o metodi slanja podataka:

```
from flask import Flask, request  
app = Flask(__name__)
```

```
@app.route('/')  
def hello_world():  
    return 'METHOD is {}'.format(request.method)
```

```
if __name__ == '__main__': app.run()
```

- Probajte na stranici 127.0.0.1:5000

METHOD is GET

- Pripremiti sledeći html kod:

```
<!DOCTYPE html>  
<html>  
<body>  
<form method="POST" action="http://127.0.0.1:5000/what">  
<input type=submit>  
</form>  
</body>  
</html>
```

Flask: metode slanja

- Sada će se na stranici 127.0.0.1:5000/what pomoću sledećeg koda dobijati informacija o načinu slanja podataka:

```
from flask import Flask, request
```

```
app = Flask(__name__)
```

```
@app.route('/')
```

```
def hello_world(): return 'Hello'
```

```
@app.route('/what', methods=['GET', 'POST'])
```

```
def what():
```

```
    if request.method == 'GET':
```

```
        return 'GET'
```

```
    else:
```

```
        return 'POST'
```

```
if __name__ == '__main__': app.run()
```

- Aktiviranjem prethodnog html koda i postavljanjem parametra za metodu slanja dobiće se odgovarajući odgovor na stranici `http://127.0.0.1:5000/what`

POST → za method="POST"

GET → za method="GET"

Flask: template

- Jinja2 delimiteri:
 - {% ... %} za naredbe
 - {{ ... }} za izraze
 - {# ... #} za komentare
 - # ... ## za linijske naredbe (Line Statements)
- Primer if-else-endif naredbe (templates/hello.html)

```
<!DOCTYPE html>
<html lang="en"><head><meta charset="UTF-8"><title>Title</title>
</head><body>
  {% if marks>50 %}
    <h1> Your result is pass!</h1>
  {% else %}
    <h1>Your result is fail</h1>
  {% endif %}
</body></html>
```

```
from flask import Flask, render_template
app = Flask(__name__)
@app.route('/hello/<int:score>')
def hello_name(score):
    return render_template('hello.html', marks = score)
if __name__ == '__main__': app.run(debug = True)
```

Flask: template

- Korišćenje template-a u sledećem primeru ima za cilj da se templejtu prosledi parametar i da se odgovor koji predstavlja render templejta vrati kao odgovor funkcije index:

```
from flask import Flask, render_template
app = Flask(__name__)
```

```
@app.route('/profile/<name>')
def index(name):
    return render_template("profile.html", parametar_ime=name)
```

```
if __name__ == '__main__': app.run()
```

- U folderu templates kreirati profile.html:

```
<!DOCTYPE html>
<html lang="en">
<head>
    <meta charset="UTF-8">
    <title>Title</title>
</head>
<body>
    <h1>I have been waiting for you {{ parametar_ime }}</h1>
</body>
</html>
```

Flask: template

- Sada se pozivanjem stranice `http://127.0.0.1:5000/profile/Obi One` dobija dogovor:

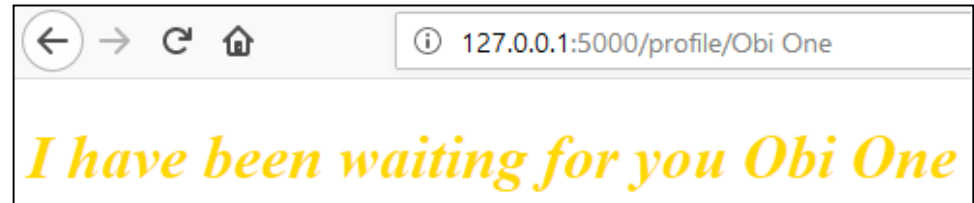
I have been waiting for you Obi One

- Dodati u folder static fajl `style.css` za stilizovanje headera 1.

```
h1 {  
    color: gold;  
    font-style: italic;  
}
```

- Izmeniti kod u fajlu `profile.html`

```
<!DOCTYPE html>  
<html lang="en">  
<head>  
    <meta charset="UTF-8">    <title>Title</title>  
    <link  
        rel="stylesheet"  
        type="text/css"  
        href="{{ url_for('static', filename='style.css') }}" >  
</head>  
<body>  
    <h1>I have been waiting for you {{ parametar_ime }}</h1>  
</body></html>
```



Flask: template

- Primer for naredbe (templates/result.html):

```
<!DOCTYPE html><html lang="en"><head>
<meta charset="UTF-8"><title>Title</title>
</head><body>
  <table border = 1>
    {% for key, value in result.items() %}
      <tr>
        <th> {{ key }} </th>
        <td> {{ value }} </td>
      </tr>
    {% endfor %}
  </table>
</body></html>
```

maths	70
phy	50
che	60

```
from flask import Flask, render_template
app = Flask(__name__)
```

```
@app.route('/result')
def result():
    dict = {'phy':50,'che':60,'maths':70}
    return render_template('result.html', result = dict)
if __name__ == '__main__':
    app.run(debug = True)
```

Flask: redirekcija

- Korišćenje redirekcije:

```
from flask import Flask, redirect, url_for
app = Flask(__name__)
```

```
@app.route('/admin')
def hello_admin():    return 'Hello Admin'
```

```
@app.route('/guest/<guest>')
def hello_guest(guest): return 'Hello %s as Guest' % guest
```

```
@app.route('/user/<name>')
def hello_user(name):
    if name == 'admin':
        return redirect(url_for('hello_admin'))
    else:
        return redirect(url_for('hello_guest', guest = name))
```

```
if __name__ == '__main__': app.run(debug = True)
```

- Startujte: 127.0.0.1:5000/user/admin , 127.0.0.1:5000/user/Elvis i biće urađena redirekcija na 127.0.0.1/5000/admin, 127.0.0.1/5000/guest/Elvis, respektivno.

Flask: redirekcija, abort

- Argumenti redirekcije:
 - **location**, URL redirekcije.
 - **status code**, slanje zaglavlja browser-u (podrazumevano 302).
 - **response**, instanca odgovora.
- Statusni kodovi:
 - HTTP_300_MULTIPLE_CHOICES
 - HTTP_301_MOVED_PERMANENTLY
 - HTTP_302_FOUND
 - HTTP_303_SEE_OTHER
 - HTTP_304_NOT_MODIFIED
 - HTTP_305_USE_PROXY
 - HTTP_306_RESERVED
 - HTTP_307_TEMPORARY_REDIRECT
- Metoda `flask.abort(code)`, kodovi su:

400 – Bad Request,	401 – Unauthenticated
403 – Forbidden,	404 – Not Found
406 – Not Acceptable,	415 – Unsupported Media Type
429 – Too Many Requests	

Flask: uzimanje podataka forme

- Uzimanje podataka iz forme:

```
from flask import Flask, redirect, url_for, request
app = Flask(__name__)
@app.route('/success/<name>')
def success(name): return 'welcome %s' % name
@app.route('/login', methods = ['POST', 'GET'])
def login():
    if request.method == 'POST':
        user = request.form['nm']
        return redirect(url_for('success', name = user))
    else:
        user = request.args.get('nm')
        return redirect(url_for('success', name = user))
if __name__ == '__main__': app.run(debug = True)
```



Enter Name:

- Slanje forme:

```
<!DOCTYPE html><html lang="en">
<head><meta charset="UTF-8"><title>Title</title></head><body>
  <form action = "http://localhost:5000/login" method = "post">
    <p>Enter Name:</p>
    <p><input type = "text" name = "nm" /></p>
    <p><input type = "submit" value = "submit" /></p>
  </form></body></html>
```

Flask: redirekcija

- Neka je prethodna forma /templates/FormaLog.html i koristi se za logovanje sve dok se ne unese admin

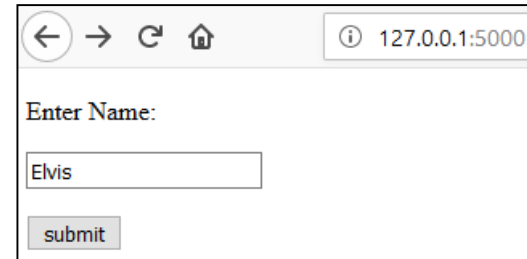
```
from flask import Flask, redirect, url_for, \
    render_template, request
app = Flask(__name__)
```

```
@app.route('/')
def index():
    return render_template('FormaLog.html')
```

```
@app.route('/login', methods=['POST', 'GET'])
def login():
    if request.method == 'POST' and \
        request.form['nm'] == 'admin':
        return redirect(url_for('success'))
    return redirect(url_for('index'))
```

```
@app.route('/success')
def success():
    return 'logged in successfully'
```

```
if __name__ == '__main__':    app.run(debug=True)
```

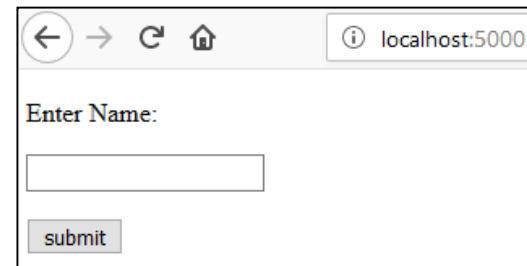


127.0.0.1:5000

Enter Name:

Elvis

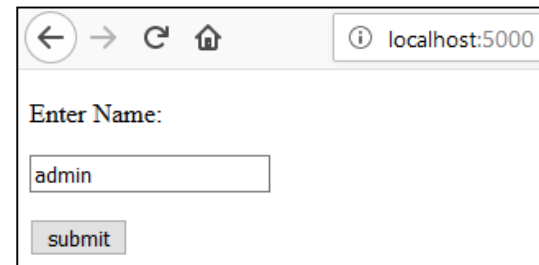
submit



localhost:5000

Enter Name:

submit

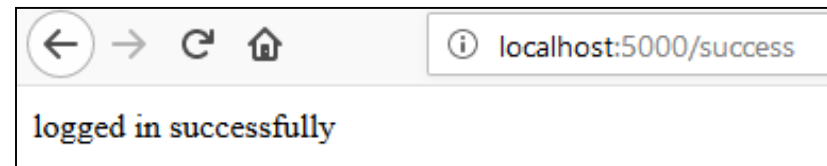


localhost:5000

Enter Name:

admin

submit



localhost:5000/success

logged in successfully

Flask: abort

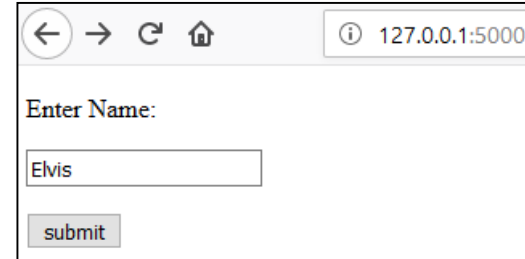
- Sada se koristi odgovor generisan metodom abort:

```
from flask import Flask, redirect, url_for, \
    render_template, request, abort
app = Flask(__name__)
```

```
@app.route('/')
def index():
    return render_template('FormaLog.html')
```

```
@app.route('/login', methods=['POST', 'GET'])
def login():
    if request.method == 'POST':
        if request.form['nm'] == 'admin':
            return redirect(url_for('success'))
        else:
            abort(401)
    else:
        return redirect(url_for('index'))
```

```
@app.route('/success')
def success(): return 'logged in successfully'
if __name__ == '__main__': app.run(debug = True)
```

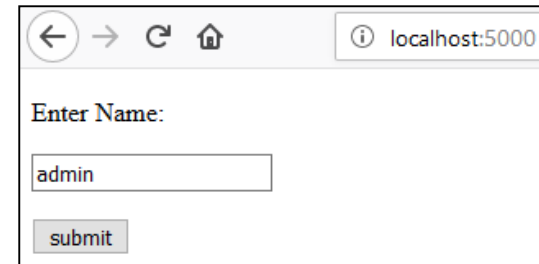
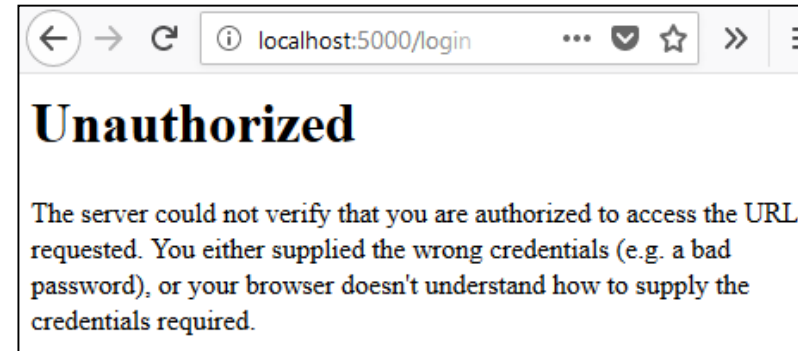


127.0.0.1:5000

Enter Name:

Elvis

submit

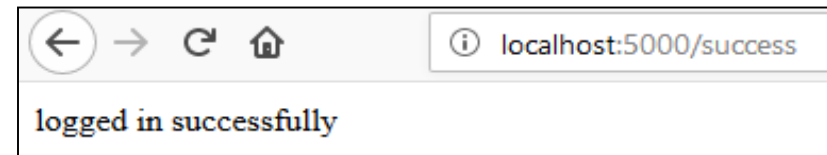


localhost:5000

Enter Name:

admin

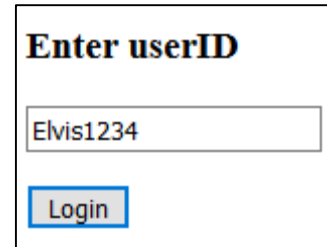
submit



Flask: cookie

- Cookie je tekstualni fajl koji server postavlja na stani klijenta (ako je omogućeno u browser-u) i koji opisuje cookie (naziv, vrednost, trajanje, stazu, domen).
- Ideja je da se prevaziđe HTTP stateless protokol u smislu da se "zapamti" stanje, tako da klijent pri sledećem pristupu serveru šalje i adekvatan cookie.
- Forma enter_cookie.html služi za unos userID-a:

```
<!DOCTYPE html><html lang="en"><head><meta charset="UTF-8">
  <title>Title</title></head><body>
    <form action = "/setcookie" method = "POST">
      <p><h3>Enter userID</h3></p>
      <p><input type = 'text' name = 'nm' /></p>
      <p><input type = 'submit' value = 'Login' /></p>
    </form></body></html>
```



Enter userID

Elvis1234

Login

- Forma readcookie.html služi za link ka /getcookie ruti:

```
<!DOCTYPE html><html lang="en"><head><meta charset="UTF-8">
  <title>Title</title>
</head>
<body>
  <a href="/getcookie">Read cookie</a>
</body>
</html>
```

Flask: cookie

- U sledećem kodu na stranici 127.0.0.1:5000 vrši se unos userID-a
- Forma se prosleđuje stranici /setcookie gde se proverava metod slanja te ako je metod slanja podataka POST sledi obrada podataka inače se dojavljuje greška.
- Objekat resp se kreira funkcijom make_response, koja poziva render templejta koji omogućuje link ka stranici /getcookie, te mu se dodaje postavljanje cookie-a (metodom set_cookie) naziva userID i vrednosti koja je pročitana iz pristigle forme. Sada se objekat resp vraća kao povratna vrednost.
- Klikom na link za čitanje cookie ide se na stranicu /getcookie

```
from flask import Flask, render_template, request, redirect, url_for,
make_response
app = Flask(__name__)
```

```
@app.route('/')
def index():
    return render_template('enter_cookie.html')
```

```
@app.route('/error/<mess>')
def error(mess):
    return '<h1> GRESKA: '+mess+ '</h1>'
```

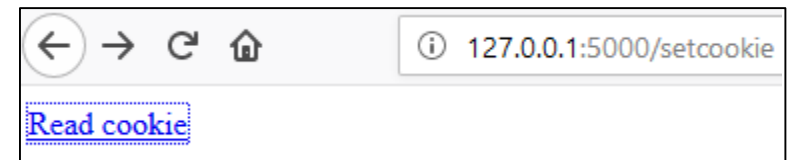
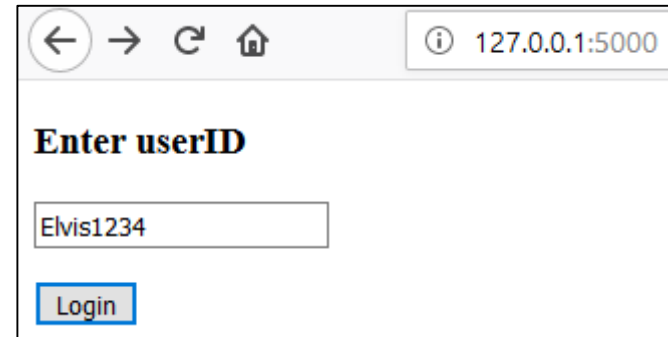
Flask: cookie

```
@app.route('/setcookie', methods=['POST', 'GET'])
def setcookie():
    if request.method == 'POST':
        user = request.form['nm']
        resp = make_response(render_template('readcookie.html'))
        resp.set_cookie('userID', user)
        return resp
    else:
        return redirect(url_for('error', mess='SAMO POST')) # mala igra
```

```
@app.route('/getcookie')
def getcookie():
    uid = request.cookies.get('userID')
    return '<h1> Hi '+uid+ '</h1>'
```

```
if __name__ == '__main__':
    app.run(debug = True)
```

Ako bi metod slanja forme bio GET:



Flask: session

- Sesija (session) predstavlja interval između trenutka prijave klijenta na server i trenutka odjave klijenta sa servera.
- Podaci sesije (session) se čuvaju na serveru .
- Svakoj sesiji se dodeljuje jedinstven Session ID potreban za enkripciju, tako da Flask aplikacija mora imati definisan secret_key.
- Objekt sesije je rečnik sesijskih promenljivih i pripadnih vrednosti.

```
from flask import Flask, session, request, redirect, url_for
import random
app = Flask(__name__)
lstr=list('interesantno')
random.shuffle(lstr)
app.secret_key = str(lstr)

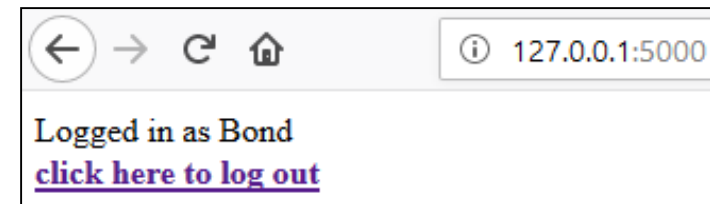
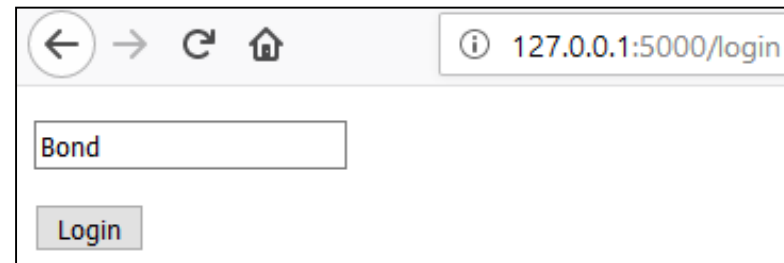
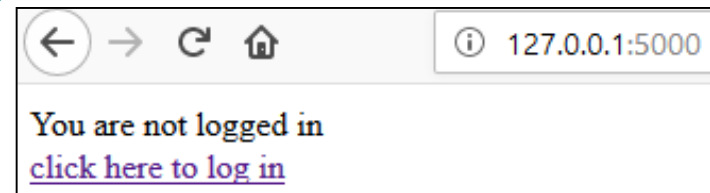
@app.route('/')
def index():
    if 'username' in session:
        username = session['username']
        return 'Logged in as ' + username + '<br> + \
            "<b><a href = '/logout'>click here to log out</a></b>"
    return "You are not logged in <br><a href = '/login'></b>" + \
        "click here to log in</b></a>"
```

Flask: session

```
@app.route('/login', methods=['GET', 'POST'])
def login():
    if request.method == 'POST':
        session['username'] = request.form['username']
        return redirect(url_for('index'))
    return '''
<form action = "" method = "post">
  <p><input type = text name = username></p>
  <p><input type = submit value = Login></p>
</form>
'''
```

```
@app.route('/logout')
def logout():
    # uklanja ulaz username
    # iz session reknika
    session.pop('username', None)
    return redirect(url_for('index'))
```

```
if __name__ == '__main__':
    app.run(debug = True)
```



Flask: message flashing

- Metoda `flash(message, category)` kreira poruku vezanu za sesiju koja se može dohvatiti u template-u sledećem zahtevu:
 - `message` poruka koja će se proslediti
 - `category` opcionalno može biti: `'error'`, `'info'`, `'warning'`
- Za uklanjanje poruke iz sesije u templateju se poziva funkcija:
`get_flashed_messages(with_categories, category_filter)`
oba parametra su opcionalni,
 - `with_categories=true` vraća uređene parove poruka - kategorija
 - drugi parametar je filter za prikaz poruke npr. `category_filter=["error"]` za poruke kategorije error
- Ideja je npr. sledeća:
 - korisniku se prikazuje forma za logovanje (stranica `/login`)
 - korisnik nije uneo korektnu lozinku, a poslao je formu
 - kod na stranici obrade proverava prosleđenu formu, nalazi da je lozinka netačna, te generiše flash poruku i ponovo poziva stranicu `/`
 - sada stranica `/` (template `index.html`) proverava da li je generisana flash poruka i ispisuje je pre ispisa linka ka stranici `/login`.

Flask: message flashing

```
from flask import Flask, flash, redirect, render_template, request, url_for

app = Flask(__name__)
app.secret_key = 'random string'

@app.route('/')
def index():
    return render_template('index.html')

@app.route('/login', methods=['GET', 'POST'])
def login():
    error = None
    if request.method == 'POST':
        if request.form['username'] != 'admin' or \
            request.form['password'] != 'pass':
            error = 'Invalid username or password. Please try again!'
        else:
            flash('You were successfully logged in')
            return redirect(url_for('index'))
    return render_template('login.html', error=error)

if __name__ == "__main__":    app.run(debug=True)
```

Flask: message flashing

- Stranica /, view funkcija index() renderuje index.html

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <title>Title</title>
</head>
<body>
  {% with messages=get_flashed_messages() %}
    {% if messages %}
      <ul>
        {% for message in messages %}
          <li>{{ message }}</li>
        {% endfor %}
      </ul>
    {% endif %}
  {% endwith %}

  <h1>Flask Message Flashing Example</h1>
  <p>Do you want to <a href = "{{ url_for('login') }}">
    <b>log in?</b></a></p>
</body>
</html>
```

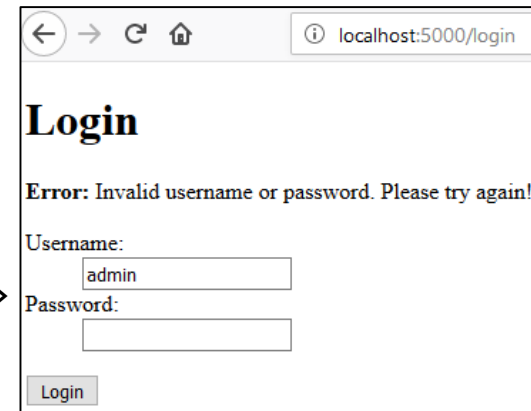
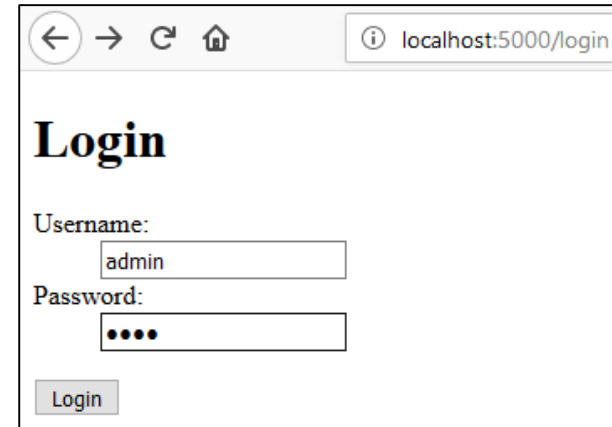


Šta biste izmenili/dodali ?

Flask: message flashing

- Template login.html prikazuje flash poruke (ako ih ima) i omogućuje unos korisničkog imena i lozinke i slanje tih podataka forme.

```
<!DOCTYPE html>
<html lang="en">
<head><meta charset="UTF-8"><title>Title</title>
</head><body>
  <h1>Login</h1>
  {% if error %}
    <p><strong>Error:</strong> {{ error }}
  {% endif %}
  <form action = "" method = post>
    <dl>
      <dt>Username:</dt>
      <dd>
        <input type = text name = username
          value = "{{request.form.username }}">
      </dd>
      <dt>Password:</dt>
      <dd><input type = password name = password></dd>
    </dl>
    <p><input type = submit value = Login></p>
  </form>
</body></html>
```



Flask: file uploading

- Da bi se upload-ovao file u html formi:
 - postavlja se atribut forme za enkripciju podataka pri prenosu: **enctype="multipart/form-data"** (ranije rađeno)
 - postavlja se atribut forme za metod prenosa :**method="POST"**
 - postavlja se element input čiji je **type="file"**.
- URL će dohvatiti file koristeći `request.files[]`
 - Napomena: na serveru se dospeli fajl snimi na privremenu lokaciju pre nego što se snimi na željenu lokaciju.
- Preporuka je da se naziv file-a umesto preko `request.files[file]` i svojstva `filename` koristi metoda `secure_filename()`.
- U flask-ovoj aplikaciji se postavljaju sledeći parametri:
 - `app.config['UPLOAD_FOLDER']` : folder gde će se snimati fajlovi
 - `app.config['MAX_CONTENT_LENGTH']` : maksimalna veličina fajla (bajtovi)
- U sledećem primeru se na stranici `/upload` renderuje forma `uploadfile.html` tako da se može odabrati file koji se upload-uje.

Sada se odabrani fajl može proslediti na stranicu `/uploader` koje je zadužena za snimanje fajla u folder `/uploadfiles` pod istim osnovnim nazivom fajla.

Flask: file uploading

- Na serverskoj strani formirati u aplikacijskom folderu folder **/uploadfiles**
- Template `uploadfile.html` proverava da li postoje flash-ovane poruke u sesiji, te se iste i prikazuju (npr. nedozvoljena ekstenzija fajla), a onda se prikazuje forma koja omogućuje izbor fajla za upload i slanje fajla na server (stranica - uploader).

```
<!DOCTYPE html>
<html lang="en"> <head><meta charset="UTF-8"><title>Title</title></head>
<body>
    {% with messages = get_flashed_messages() %}
        {% if messages %}
            <ul>
                {% for message in messages %}
                    <li>{{ message }}</li>
                {% endfor %}
            </ul>
        {% endif %}
    {% endwith %}
    <form action = "http://localhost:5000/uploader" method = "POST"
        enctype = "multipart/form-data">
        <input type = "file" name = "file" />
        <input type = "submit"/>
    </form></body></html>
```

Flask: file uploading

- Na stranici **/upload** se prikazuje renderovani template opisan na prethodnoj stranici. Forma submit-om prosleđuje odabrani fajl na stranicu **/uploader** gde se vrše provere:
 - ekstenzija fajla
 - dužina fajla
 - slanje forme bez izabranog fajlate snima prihvaćeni fajl u za to predviđen folder uz zaštitu od napada XSS (Cross-Site Scripting).

```
import os
import random
from flask import Flask, flash, render_template, request, redirect,
url_for
from werkzeug.utils import secure_filename
```

```
ALLOWED_EXTENSIONS = ['txt', 'pdf', 'png', 'jpg', 'jpeg', 'gif']
```

```
app = Flask(__name__)
lstr=list('interesantno')
random.shuffle(lstr)
app.secret_key = str(lstr)
```

Flask: file uploading

```
app.config['UPLOAD_FOLDER'] = './uploadfiles/'
app.config['MAX_CONTENT_LENGTH'] = 10*1024*1024

def allowed_file(filename):
    return '.' in filename and \
        filename.rsplit('.', 1)[1].lower() in ALLOWED_EXTENSIONS

@app.route('/upload')
def upload_file():
    return render_template('uploadfile.html')

@app.route('/uploader', methods=['POST'])
def uploader():
    if request.method == 'POST':
        # postoji li deo file
        if 'file' not in request.files:
            flash('No file part')
            return redirect(url_for('upload_file'))
        f = request.files['file']
        # korisnik nije odabrao fajl,
        # browser salje prazan deo bez naziva fajla
        if f.filename == '':
            flash('No selected file')
        return redirect(url_for('upload_file'))
```

Flask: file uploading

```
if allowed_file(f.filename):
    f.save(os.path.join(app.config['UPLOAD_FOLDER'],
                               secure_filename(f.filename)))
    return 'file uploaded successfully'
else:
    flash('File extension not allowed.')
    return redirect(url_for('upload_file'))
if __name__ == '__main__':    app.run(debug=True)
```

